

Biotic and Abiotic Factors

Abiotic Factors
These are **non-living** factors that can affect an ecosystem.

- Light intensity
- Temperature
- Moisture
- Wind intensity/direction
- CO₂ level
- Oxygen level
- Soil pH

Biotic Factors
These are **living** factors that can affect an ecosystem.

- Competition with other species
- Food availability
- New predators
- New diseases

Key Terms

Habitat - where an organism lives
Population - all organisms of a species in a habitat
Community - populations of different species in a habitat
Ecosystem - the interaction of biotic and abiotic factors

The animals and plants are usually **interdependent**:

- Animals eat plants
- Animals pollinate plants
- Animals eat animals
- Animals use plants to build shelters
- Plants use nutrients from animal droppings

A **stable community** is one where all the species and environmental factors are in balance, so population sizes remain fairly constant e.g. tropical rainforests.

Decay

- Detritus feeders = worms, beetles, maggots
- Decomposers = bacteria, fungi
- They respire using waste, dead organisms etc.

Conditions needed = **WARM, MOIST** and **OXYGEN**

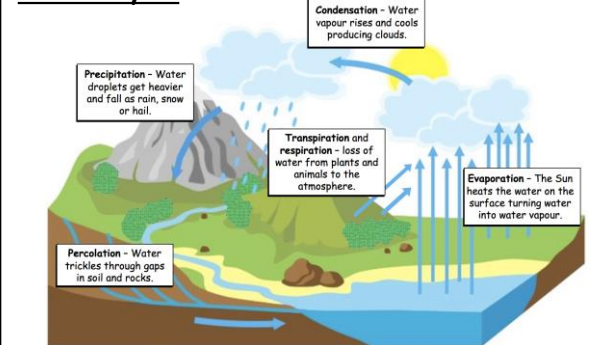
Decay puts nitrates back into the soil and carbon dioxide back into the atmosphere.

Compost Heaps - Decay releases nutrients from dead plants and animals to make fertile soil.

- **Air holes** - let oxygen in, regulate temperature.
- **Warmth** generated by respiring microorganisms.
- Finely shredded waste increases surface area.



Water Cycle



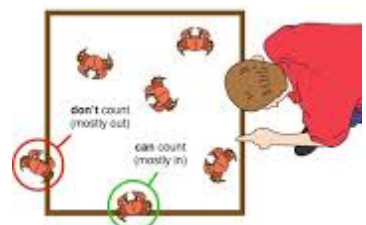
Distribution of Organisms

Where organisms live depends on:

- Temperature
- Amount of light
- Availability of water
- Availability of nutrients
- Availability of oxygen and carbon dioxide

Quadrats - To estimate a population

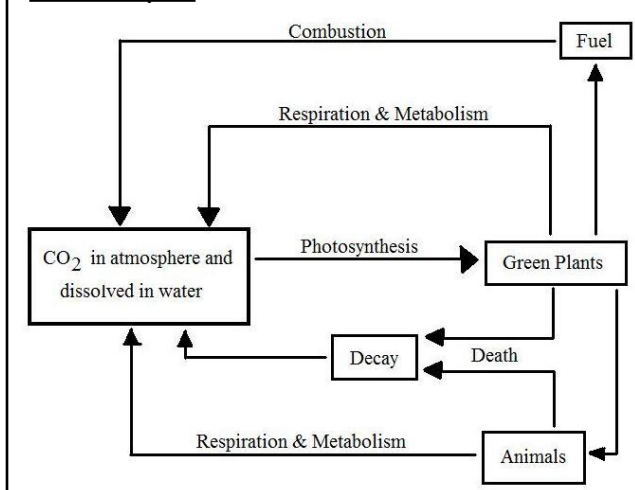
1. Throw randomly (prevent bias) many times
2. Count number of organisms / % coverage
3. Calculate the mean
4. See how many quadrats fit in whole area
5. Multiply number of quadrats by the mean



Line/Belt Transects - To show distribution

1. Lay tape along the area
2. Place quadrat at regular intervals
3. Count number of organisms / % coverage

Carbon Cycle



Remember to follow the path of carbon e.g. CO₂ in air taken in by plants (photosynthesis), plants eaten by animals, animals die (decay), microorganisms respire, CO₂ back in the air.

Adaptations

Structural: the features of an organism's body structure, e.g. shape, size or colour.
Behavioural: how an organism behaves e.g. some species **migrate** to warmer climates during winter months.
Functional: internal processes of an organism e.g. desert animals produce **little sweat** and small amounts of urine to conserve water.

Arctic

- prevent heat loss
- small SA:Vol = lose less heat
- camouflage from prey

Desert

- large SA:Vol = easily lose and gain heat
- camouflage from prey
- no leaves
- water storage
- deep roots

Predators

- Camouflage
- Mimicry
- Poisons and spikes
- Warning colours

Extremophile - organisms with adaptations to live in harsh habitats to reduce competition.

Competition

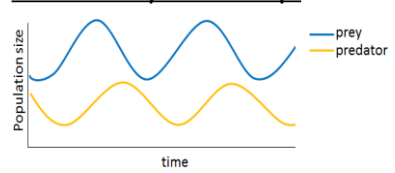
Plants - light, space, water, minerals
 Animals - space, food, water, mates

Food Chains

Grass → Rabbit → Fox
 (producer → primary consumer → secondary consumer)

Always start with a producer (plant) as they produce their own food - they **photosynthesise** using the Sun's energy to produce **glucose**. Some of this glucose is used to produce new biological molecules in the plant, increasing its **biomass** (an energy store). Some of this biomass is passed on to the animal that eats the plant (secondary consumer). Therefore energy is transferred through organisms in a food chain.

Predator-Prey Relationships



The amount of food limits the population of a species. If the population of prey increases then so will the population of predators. But, as the number of predators increase, the number of prey decrease.

The predator-prey cycles are slightly **out of phase** with each other because it takes a short while for a population to **respond** to changes in the other.

If the number of rabbits increase it will take a while for the foxes to reproduce.

Biodiversity a measure of the variety of all the different species of organisms on Earth, or within a particular ecosystem. A high diversity ensures the stability of an ecosystem.

A high biodiversity reduces the dependence of one species on another for:

- Food
- Shelter
- Maintenance of the physical environment

Human population has grown due to:

- Growing more food
- Treatment of diseases
- No natural predators

As human population **increases**, biodiversity **decreases** because:

- Land is used for building houses, shops, industry, roads. This destroys habitats.
- Huge areas of land is used for farming so natural animal and plant populations cannot survive.
- Quarrying for metal ores and rocks destroys habitats.
- Waste pollutes the environment and processing it takes up more land.

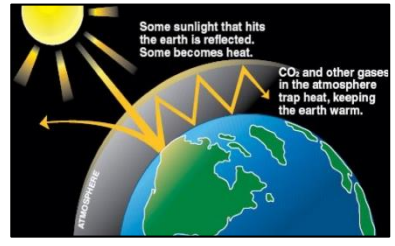
Restoring biodiversity

- Breeding programmes for endangered species
- Protection and regeneration of habitats
- Reintroduction of hedgerows and field margins
- Reduce deforestation and carbon dioxide emissions
- Recycling resources - reduces landfill

Global Warming
More CO₂ being released than taken in e.g. deforestation for rice fields or cattle that both release methane (CH₄)

Greenhouse Effect

1. Sun's energy warms up the surface of the Earth.
2. Most of this energy is radiated back.
3. Layers of CO₂ and CH₄ absorb some of the energy.
4. This warms up the atmosphere and the surface of the Earth.



The greenhouse effect is needed to maintain life but excess gases are causing an increase in temperature.

Global warming could cause:

- **Climate change** - increase severe unpredictable weather, higher temperature sea absorbs less CO₂.
- **Rising sea levels** - ice caps, glaciers
- **Reduced biodiversity** - organisms can't survive as habitats change
- **Changes to migration**
- **Changes to distribution** - some organisms may be able to survive in more places and vice versa.

Pollution

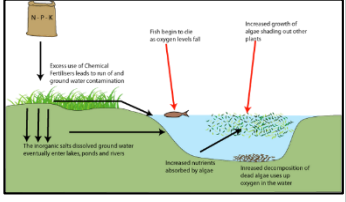
Land

- More people = more sewage which if untreated pollutes soil
- Household waste goes to landfill - toxic chemicals spread into the soil
- Radiation e.g. at Chernobyl
- Herbicides and pesticides can be washed into rivers and streams - become part of food chain (**bioaccumulation**)

Water

- Eutrophication

Fertilisers washed into rivers causes increase in algae and plants. These compete for light so die. Decomposers use up all the oxygen in the water when respiring lowering biodiversity.



Bioindicators can be used to identify low oxygen levels e.g. salmon, bloodworms.

Air

- Global dimming - smog and smoke particulates in the air reflect sunlight reducing the amount reaching us lowering ground temperature.
- Acid rain - Fossil fuels contain sulphur and nitrogen. Combustion results in sulphur dioxide and nitrogen dioxide released. These dissolve in rainwater and form sulphuric and nitric acids lowering rain pH.

Effects of Acid Rain

- Kills leaves, flowers etc and destroys roots
- Lowers pH in lakes, rivers etc until they cannot support life
- Acid snow - when it melts it causes major damage as an 'acid flush'
- Other countries are affected due to winds

What is being done about it?!

- Low sulphur petrol
- Clean chimney fumes from power stations
- Catalytic converters on cars
- Rely more on renewable energy sources.

Deforestation & Peat Bogs

There are 3 main reasons for deforestation:

- Grow staple foods e.g. rice
- To rear more cattle
- To grow crops for biofuel

Slash and burn
Land cleared for farming, trees burnt releasing CO₂.

Deforestation increases atmospheric carbon dioxide levels:

- Less trees therefore less photosynthesis removing CO₂ from the air.
- Burning trees releases CO₂.
- Decay of dead plants by microorganisms respiring releases more CO₂.
- Trees take in lots of CO₂ which is then converted into plant tissue. Removal of trees removes CO₂ sinks.

Often large areas are replaced by one single species. This is called a **monoculture**.

Peat bogs - Carbon store formed very slowly. Plant material that hasn't decayed fully due to acidic conditions and a lack of oxygen.

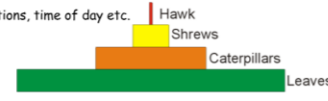
- **Burning** the peat releases its stored carbon back into the atmosphere as carbon dioxide.
- As peat is mixed in with soil it is exposed to **aerobic** conditions and begins to decompose - which releases carbon as carbon dioxide.

Issues with measuring biomass:

- Kill the organism and dry it out.
- Wet biomass is different depending on conditions, time of day etc.

General Biomass Pyramid Rules

- Producer always at the bottom.
- They always look like normal pyramids
- Food chains are short as so much biomass is lost at each trophic level.



Biomass is lost by organisms because:

- **Faeces** - Herbivores can't digest all the plant material e.g. cellulose, carnivores can't digest bones, hooves, claws. Faeces are broken down by decomposers.
- **Waste** - Excess protein - deamination (urea production)
- Respiration - glucose used by plants and animals transfers energy to the surroundings e.g. movement.
- **Temperature** - Mammals and birds use respiration for body heat

FOOD SECURITY (SEPERATES) Having enough food for the population.

Factors threatening food security:

- **Increasing birth rate** - children to work land, large families in some cultures, some religions don't use contraception.
- **Changing Diets** - People look for new interesting food, deprives local people of traditional food, less nutritional foods take less time to cook.
- **New pests and pathogens** - Global travel, animal and plant movement, climate change = wider spread of pathogens which affects farm animals and crops.
- **Environmental Changes** - Global warming = droughts and flooding of farm land.
- **Cost** - Genetic engineered crops cost more money as do irrigation systems, fertilisers and pesticides.
- **Conflicts** - infrastructure damaged, people fear they can't feed their families.

To make food production efficient:

- Shorter food chains so less biomass lost
- Limit movement of farm animals - less respiration more biomass (disease spreads in intensive farms)
- Warmer temperature - less respiration more biomass
- Fish bred in cages on high protein diets

Downsides:

- Ethical concerns over animal cruelty and welfare
- Cost for lighting and heating

BIOTECHNOLOGY (SEPERATES) Sustainable food production

Sustainable = producing foods in ways that supply the whole human population and can continue for years.

Fishing - To prevent overfishing:

- Larger-holed nets to only catch the bigger, older fish
- Ban fishing during breeding season
- Strict fishing quotas to make sure some fishermen only bring in a limited number of specific types of fish.

Mycoprotein (Quorn)

Produced by fungus called *fusarium* (grows fast on glucose syrup) in a fermenter under aerobic conditions.

Fungal biomass is harvested and purified and then dried and processed to make mycoprotein. It can be **shaped** and **flavoured**.

